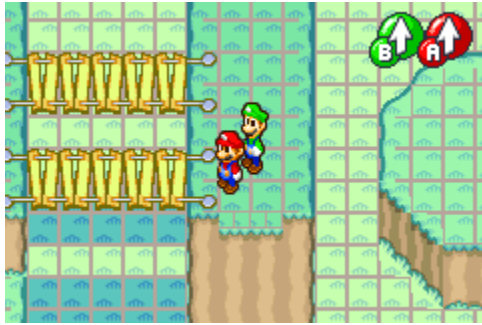


ID: 001

[Debug Room #1]



ID: 002

[Debug Room #2]



Replaced with forest map.

ID: 003

[Debug Room #3]



Replaced with Broken shop.

ID: 004

[Middle of the Ocean]



Replaced with underwater room.

ID: 005

[Debug Room #4; Empty?]



Extra smidge added to the right side.

ID: 006

[Debug Room #5; Empty?]



Replaced with Broken shop.

ID: 007

[Debug Room #6; Empty?]



Replaced with Broken shop.

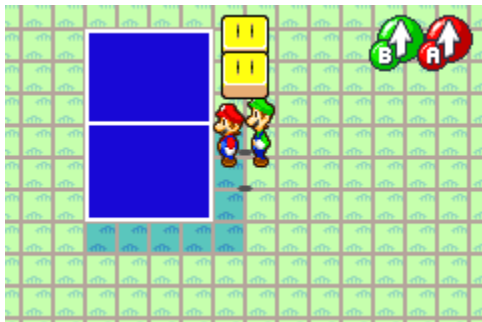
ID: 008

[Debug Room #7; Empty?]

Extra smidge added to the right side.

ID: 009

[Debug Room #8; Yellow Blocks]



Extra smidge added to the right side.

ID: 00A

[Debug Room #9; Empty?]

Replaced with close-up of Coffee Machine.

ID: 00B

[Debug Room #10]



Replace with Cave.

ID: 00C

[Debug Room #11]



Replaced with letter.

ID: 00D

[Debug Room #12; Goomba & Prince Peasley]



Replaced with close-up of Coffee Machine.

ID: 00E

[Debug Room #13; Empty?]

Replaced with Bowletta's Throne.

ID: 00F

[Ufu Mountain Debug Room]



Replaced with stage

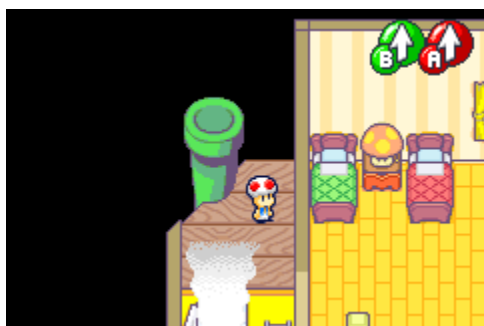
ID: 010

[Laundry Cutscene]



ID: 011

[Inside House]



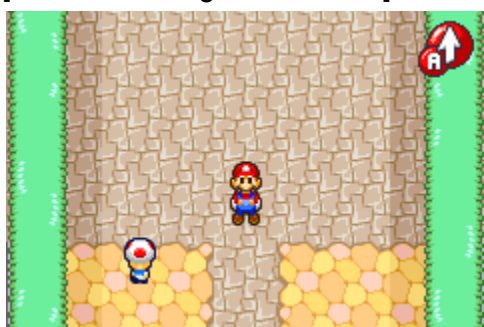
ID: 012

[Top Koopa Cruiser]



ID: 013

[Mushroom Kingdom Area #2]



ID: 014

[Peach's Castle (First Cutscene)]



ID: 015

[Stardust Field Area #3]



ID: 016

[Stardust Field (Unused?)]



ID: 017

[Stardust Fields]



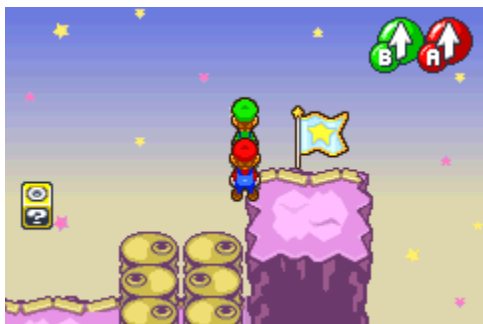
ID: 018
[Stardust Fields]



ID: 019
[Stardust Fields]



ID: 01A
[Stardust Fields]



ID: 01B

[Stardust Fields]



ID: 01C

[Stardust Fields (Softlocks)]



ID: 01D

[Mushroom Kingdom; Early version]

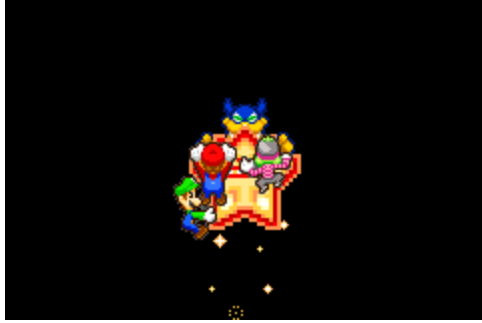


ID: 01E

[Black Void]

ID: 01F

[Bean Star shatters]



ID: 020

[Luigi Parachuting]



ID: 021

[Black Void]

ID: 022

[Black Void]

ID: 023

[Stardust Field]



ID: 024

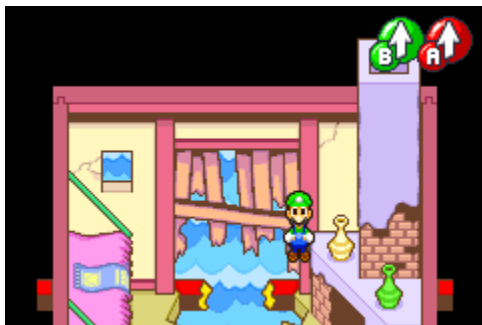
[Ufu Mountain House]



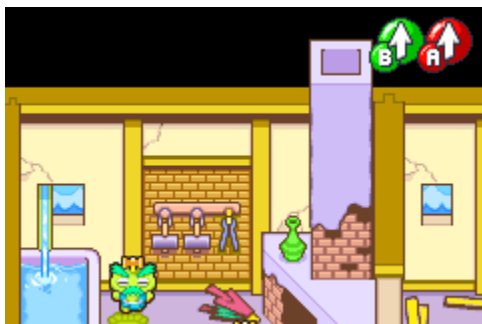
ID: 025
[Ufu Mountain House]



ID: 026
[Ufu Mountain House]



ID: 027
[Ufu Mountain Hammer House]



ID: 028

[Beanbean Castle Town; Not Destroyed #1]



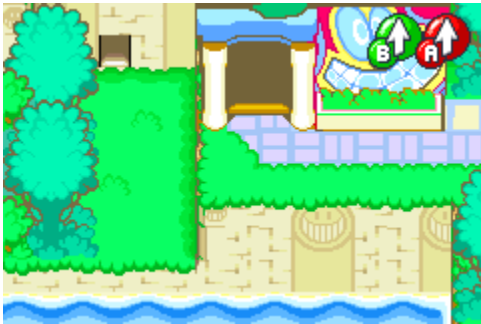
ID: 029

[Beanbean Castle Town; Not Destroyed #2]



ID: 02A

[Beanbean Castle Town; Not Destroyed #3]



ID: 02B

[Beanbean Castle Town; Destroyed #1]



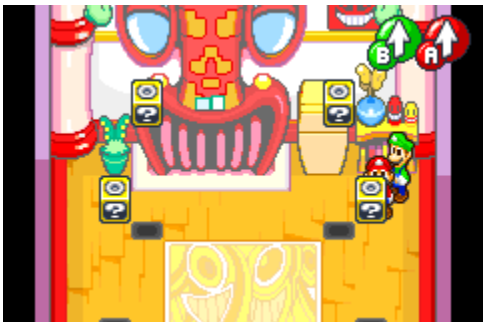
ID: 02C
[Beanbean Castle Town; Interior]



ID: 02D
[Beanbean Castle Town; Interior]

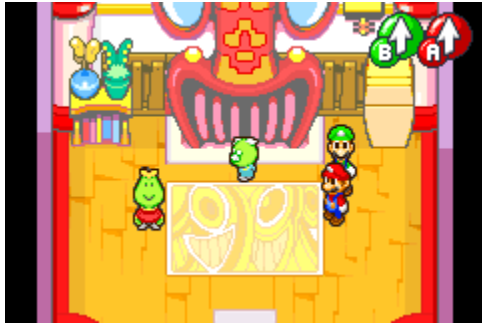


ID: 02E
[Beanbean Castle Town; Interior]



ID: 02F

[Beanbean Castle Town; Interior]



ID: 030

[Beanbean Castle Town; Interior]



ID: 031

[Beanbean Castle Town; Interior]



ID: 032

[Beanbean Castle Town; Interior]



ID: 033
[Beanbean Cafe]



ID: 034
[Beanbean Castle Town; Interior]



ID: 035
[Beanbean Pipe Room]



ID: 036

[Outside Beanbean Castle]



ID: 037

[Outside Beanbean Castle]



ID: 038

[Beanbean Castle Hedge Maze]



ID: 039

[Beanbean Castle Interior]



No differences

ID: 03A

[Beanbean Castle Interior]



ID: 03B

[Beanbean Castle Interior]



ID: 03C

[Beanbean Castle Interior]



ID: 03D

[Beanbean Castle Interior]



ID: 03E

[Beanbean Castle Interior]



ID: 03E

[Reintroduction to Peach]



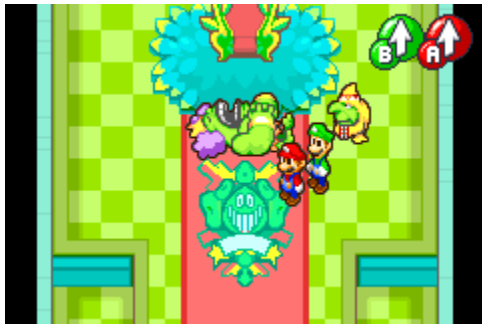
ID: 040

[Bean Star stolen]



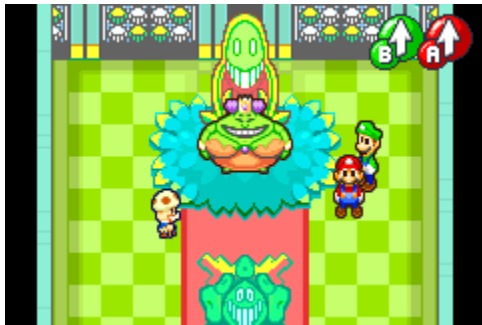
ID: 041

[Queen Bean fucking dies]



ID: 042

[Queen Bean chillin]



ID: 043

[Beanbean Castle Town; Destroyed #2]



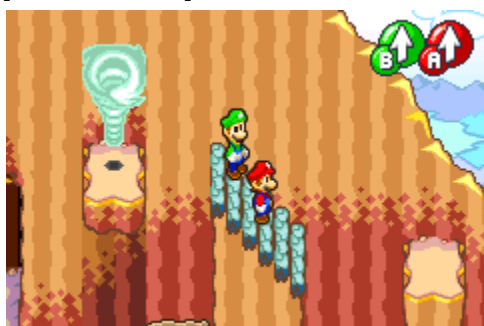
ID: 044

[Top of Ufu Mountain]



ID: 045

[Ufu Mountain]



ID: 046

[Ufu Mountain]



ID: 047

[Ufu Mountain]



ID: 048
[Ufu Mountain]



ID: 049
[Ufu Mountain]



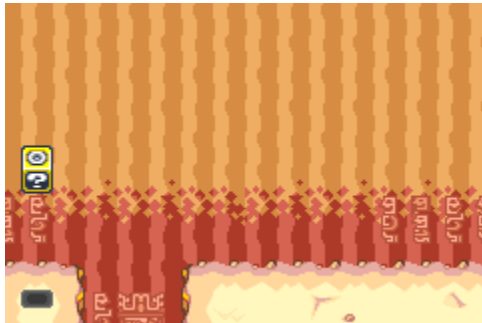
ID: 04A
[Ufu Mountain]



ID: 04B
[Ufu Mountain]



ID: 04C
[Ufu Mountain; Softlock]



ID: 04D
[Ufu Mountain]



ID: 04E
[Ufu Mountain]



ID: 04F
[Ufu Mountain]



ID: 050
[Ufu Mountain]



IDI: 6D
[]



Early version features red pipe.

ID: 6E



Mushrooms were removed at the top.

ID: 18B

[World Map]



ID: 18C

[Map]



ID: 18F

[Joke's End]



ID: 191

[Outskirts(?)]



ID: 1A0

[Bowletta Encounter]



ID: 1A1

[Bowser's Castle]

ID: 1A2

[Iggy Encounter]



ID: 1A3

[Bowser's Castle]

ID: 1A4

[Bowser's Castle]

ID: 1A5

[Morton Encounter]



ID: 1A6

[Bowser's Castle]

ID: 1A7

[Bowser's Castle]

ID: 1A8

[Bowser's Castle]

ID: 1A9

[Lemmy Encounter]



ID: 1AA

[Bowser's Castle]

ID: 1AB

[Mouse Puzzle Room]

ID: 1AC

[Before Mouse Puzzle Room]

ID: 1AD

[Ludwig Encounter]



ID: 1AE

[Bowser's Castle]

ID: 1AF

[Bowser's Castle]

ID: 1B0
[Bowser's Castle]

ID: 1B1
[Bowser's Castle]

ID: 1B2
[Bowser's Castle]

ID: 1B3
[Roy(?) Encounter (Unused)]



ID: 1B4
[Bowser's Castle]

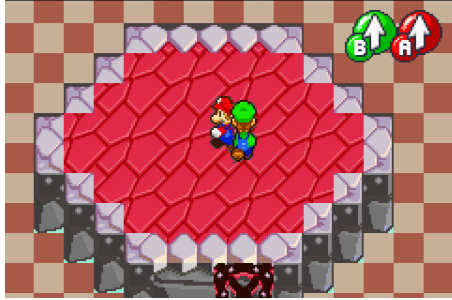
ID: 1B5
[Bowser's Castle]

ID: 1B6
[Bowser's Castle]

ID: 1B7
[Bowser's Castle]

ID: 1B8
[Bowser's Castle]

ID: 1B9
[Wendy Encounter]



ID: 1BA
[Bowser's Castle]

ID: 1BB
[Bowser's Castle]

ID: 1BC
[Larry Encounter]



ID: 1BD
[Final Fawful Encounter]

ID: 0133
[Inside the Ship]

